

# New Plans for Hitchin Town Hall

NHDC plans to move its two museums at Letchworth and Hitchin into an exciting new facility to be created in a refurbished Hitchin Town Hall. These plans show how it could be done.

## KEY FEATURES OF PROPOSALS

- New entrance - allows easy access to both the museum and community spaces.
- Centrally located café to serve museum and hall visitors.
- Gymnasium refurbished for continued community use, with better acoustics, lighting and sprung floor plus mobile stage, new showers and changing facilities.
- Lucas Room updated and retained for community use.
- New education space for group activities.
- Main hall and mezzanine upper floor to form museum and exhibition space, with new displays including interactive and hands-on exhibits.
- Temporary exhibition space able to accommodate a wide variety of subjects.
- Local history study centre.
- All of the building to be fully accessible to those with young children and mobility problems.
- Roof terrace to complement existing physic garden and chemist shop display.

## WHAT CAN BE ACHIEVED

- A modernised, refurbished and fully accessible Hitchin Town Hall building following a £3.4 million investment.
- More museum space than currently available at both Letchworth and Hitchin Museums, with additional teaching space and new toilets.
- The community space retained can accommodate the vast majority of existing users.
- Opportunities to increase usage of the building overall, and to attract visitors to Hitchin.



**Front Entrance to Museum and Community Hall**  
New Entrance and Display Cases to Brand Street



**Mezzanine Gallery**  
New Gallery Space in main hall will also provide local history study centre



**Ground Floor Plan**  
(Basement Floor Plan shown extracted)



**First Floor Plan**  
(Second Floor Plan shown extracted)



**Community Hall**  
Refurbished hall with new sprung floor for recreational use



**Community Hall**  
Used for events as well as recreation



**Shop and Café**  
Central reception area accessed via new entrance